

Animal Crossing: Using Gaming Trends to Create Online Programming

Tips and Tricks on Hosting Animal Crossing Programs

Focus: Teen/Tween

Animal Crossing has taken the world by storm. Now the public can interact with Kent District Library staff by visiting their Animal Crossing islands every month. There are games, puzzles, and adventure to be had. Most importantly, patrons can interact with each other despite COVID limiting social opportunities elsewhere. How do we do it? Join in while Hannah describes how the program is going with some tips and tricks learned along the way.

At the end of this session, attendees will...

- Describe how Kent District Library noticed a gaming trend and adapted it for a library setting
- Show how to run an Animal Crossing program for your library
- Demonstrate how offering trendy gaming programs is beneficial for the library

Speaker(s):



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